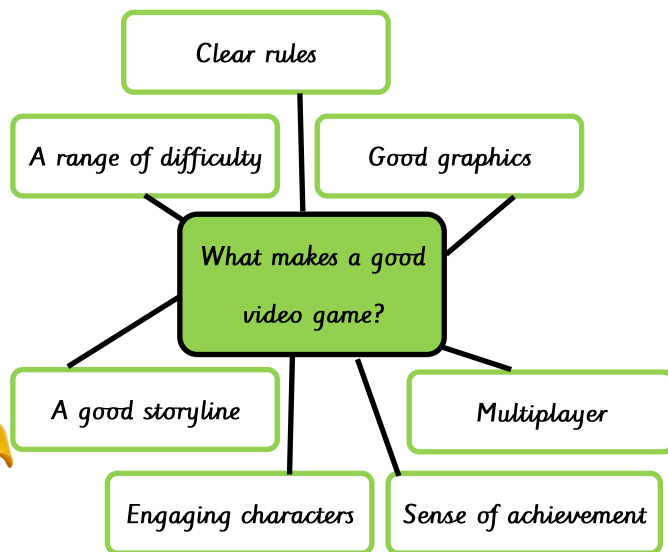


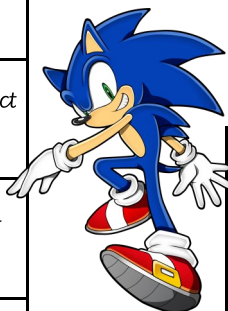
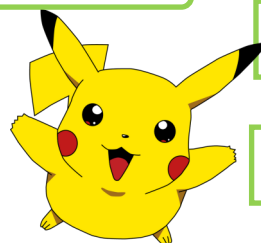
GAME OVER!



BBC Computing



consumer	The people who will be buying the product
product	Something that is made to sell
market	The place where a product is sold.
design	A plan to show the product before it is made.
research	Finding out information.
process	Breaking down a large project into smaller steps.
debug	Find and remove mistakes from computer software.
software	The programs used by a computer.
hardware	The parts of a computer you can touch.
algorithm	A set of rules to be followed.
prototype	The first product used for testing.



Scratch online

Use the Create button to make new projects.
Use the Tutorials button to follow some instructions.

BBC Music

Follow this link to find out more about the interrelated dimensions of music and other musical content.



When you are playing games, listen to the music!

Think about the Interrelated Dimensions of Music...



tempo

How fast or slow is the music?



pitch

How high or low are the notes?



texture

What layers of sound can you hear?



melody

How does the tune make you feel?



sound effects

Are there sound effects when you do different actions?

The Design Process

